

## YOUNGMIN KIM

### EDUCATION

---

- |  |               |
|--|---------------|
| School of Visual Arts  | New York, NY  |
| ▪ Bachelor of Fine Arts, <i>Computer Art</i> Recipient, May 2008 |               |
| ▪ GPA: 3.7, graduated with Academic Honors                       |               |
| University of Michigan   | Ann Arbor, MI |
| ▪ Bachelor of Arts, <i>Psychology</i> Recipient, May 2004        |               |

### SKILLS

---

- |          |               |                 |
|----------|---------------|-----------------|
| ▪ Maya   | ▪ Photoshop   | ▪ After Effects |
| ▪ ZBrush | ▪ Illustrator |                 |

### WORK EXPERIENCE

---

- |   |                   |
|---|-------------------|
| Shilo   | New York, NY      |
| <i>Freelance 3d Modeler</i>   | 07/2008 – 03/2010 |
| ▪ Modeled multiple animals for MetLife commercial and supervised another modeler to ensure models accurately reflected intended designs |                   |
| ▪ Modeled shoe and environments for various Under Armour spots  |                   |
| ▪ Modeled various electronics for AT&T campaign, including printers, scanners, webcams, etc.  |                   |
| ▪ Modeled Blackberry Pearl Flip as well as Diamond for Cell South commercials   |                   |
| ▪ Worked on six-spot Vonage campaign, modeling various phones such as cell phones, office phones, and PDAs                              |                   |
| ▪ Modeled various environmental elements with a team for Guinness commercial  |                   |
| Nathan Love   | New York, NY      |
| <i>Freelance 3d Modeler</i>   | 10/2009- 06/2010  |
| ▪ Modeled various objects for Baskin Robbins campaign   |                   |
| ▪ Modeled weapons and environment elements for a Chinese video game promo   |                   |
| ▪ Modeled environment sets: Grandma's house & bachelor pad, for PopSecret campaign  |                   |
| Giovatto Advertising  | Paramus, NJ       |
| <i>Freelance artist</i>   | 02/2009- 05/0009  |
| ▪ Modeled various T-Mobile phones for advertising purposes  |                   |
| ▪ Modeled 3D environment for in-house car advertisement presentations   |                   |
| Mirko Ilic  | New York, NY      |
| <i>Freelance Artist</i>   | 09/2008-10/2008   |
| ▪ Created promotional poster for SVA using 3D elements  |                   |
| ▪ Created 3D illustration using original and pre-made models for magazine publication   |                   |